



Dr. Marc D. Bernstein is the Associate Director of Lincoln Laboratory. In this role Dr. Bernstein oversees the execution of the Laboratory's technical programs; helps develop the Laboratory Strategic Plan; chairs the Laboratory's Mission Assurance Board; develops overarching Laboratory policies and procedures; and supports the day to day operation of an advanced research and development facility with 3700 personnel and over 2 million square feet.

He has been an active researcher in ballistic missile defense (MBD) since 1987, when he joined Lincoln Laboratory as part of the Strategic Defense Initiative. His research areas have encompassed radar and optical sensor discrimination algorithm development and testing, as well as integrated system performance.

Beginning in 1995, he served as a group leader in the National Missile Defense Group. Later, he was the lead for all BMD element programs at the Laboratory. In 2003, Dr. Bernstein was selected for an Intergovernmental Personnel Act (IPA) assignment with the Missile Defense Agency. His initial assignment was with the Ground-Based Midcourse Defense (GMD) Joint Program Office as the Director of Future Block Plans and Integration. Under his direction, a Ground-based Midcourse Program Strategy was developed to guide future Block development. In 2004, he was promoted to the position of Deputy of Technology and Development for the Ground-Based Midcourse Defense Joint Program Office. In this role, he served as the program's senior technical advisor and oversaw all GMD development. From 2005 to June 2007, he served in Huntsville, Alabama; Washington, DC; and Hanscom Air Force Base as the Chief Scientist for the Ground-Based Midcourse Defense Program. In 2007, he was appointed Head of the Air and Missile Defense Technology Division at Lincoln Laboratory.

Upon completion of his IPA assignment, Dr. Bernstein received an Exceptional Public Service Medal from the Office of the Secretary of Defense. He holds a PhD in theoretical physics from the University of Washington.